# Bristol Type 188

V1.5.1 Bristol 188 MSFS2024 Native version. Not compatible with MSFS2020.

Description:

Bristol Type 188, the 'Flaming Pencil' was a British highspeed research aircraft. Designed to meet operational requirement ER.134T for a testbed capable of speeds greater than Mach 2. Due to the anticipated effects of kinetic heating at high Mach numbers, the fuselage was constructed of stainless steel. Two aircraft were built, XF923 and XF926. First flight of XF923 was on 14th April 1962 and then XF926 with upgraded Gyron Junior engines on 29th April 1963. Ironically, the Maximum speed achieved was Mach 1.88 at 36,000 ft. Although the top speed of the Type 188 was disappointing, the airframe advanced understanding and knowledge of structures, oils, electrics, hydraulic fluid, bearings, tires, windows and cabin environment at high temperatures as well as telemetry which was used during the development of Concorde. Last flight was 11th January 1964. One Bristol Type 188 remains at the RAF Museum, Cosford, UK. MSFS 2024 native design (this version is not backwards compatible with MSFS2020). Custom 3D gauges and cockpit.

Produced by TG Sims.

General characteristics:
Crew: one
Length: 77 ft 8 in (23.68 m)
Wingspan: 25 ft 1 in (10.70 m)
Height: 13 ft 11 in (4.23 m)
Wing area: 396.25 ft² (36.85 m²)
Gross weight: 37,500 lb (17,010 kg)
Powerplant: 2 × de Havilland Gyron Junior DGJ.10R turbojet, 10,300 lbf (44.4 kN) dry, Reheat 14,000 lbf (62.2kN), 20,000 lbf (88.9 kN) at 36,000 ft.
Landing approach speed 188 knots.
Top Speed: Mach 1.88.

Install Instructions:

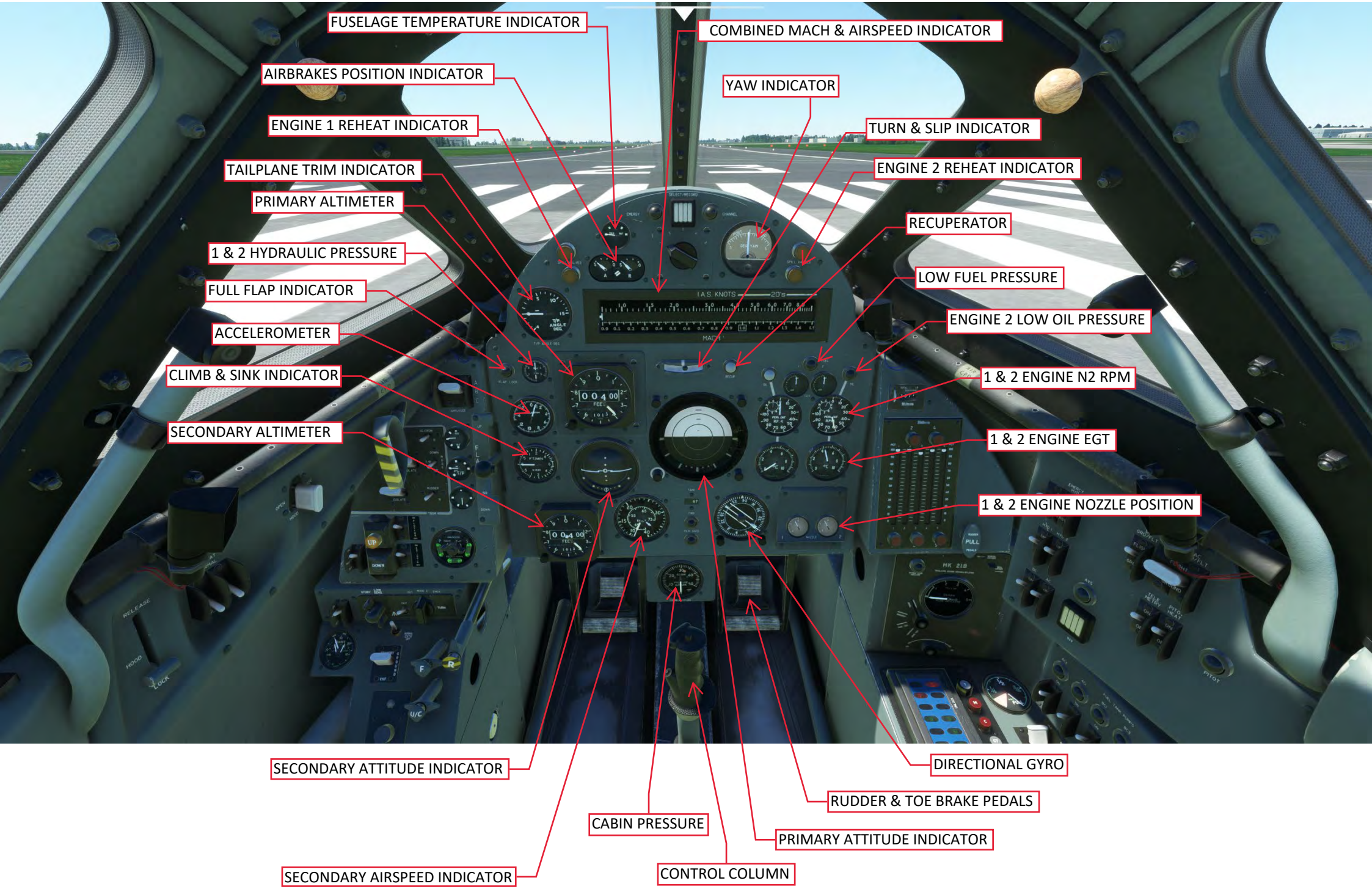
1. Copy tgsims-bristol-t188 folder to your MSFS 2024 Community folder.

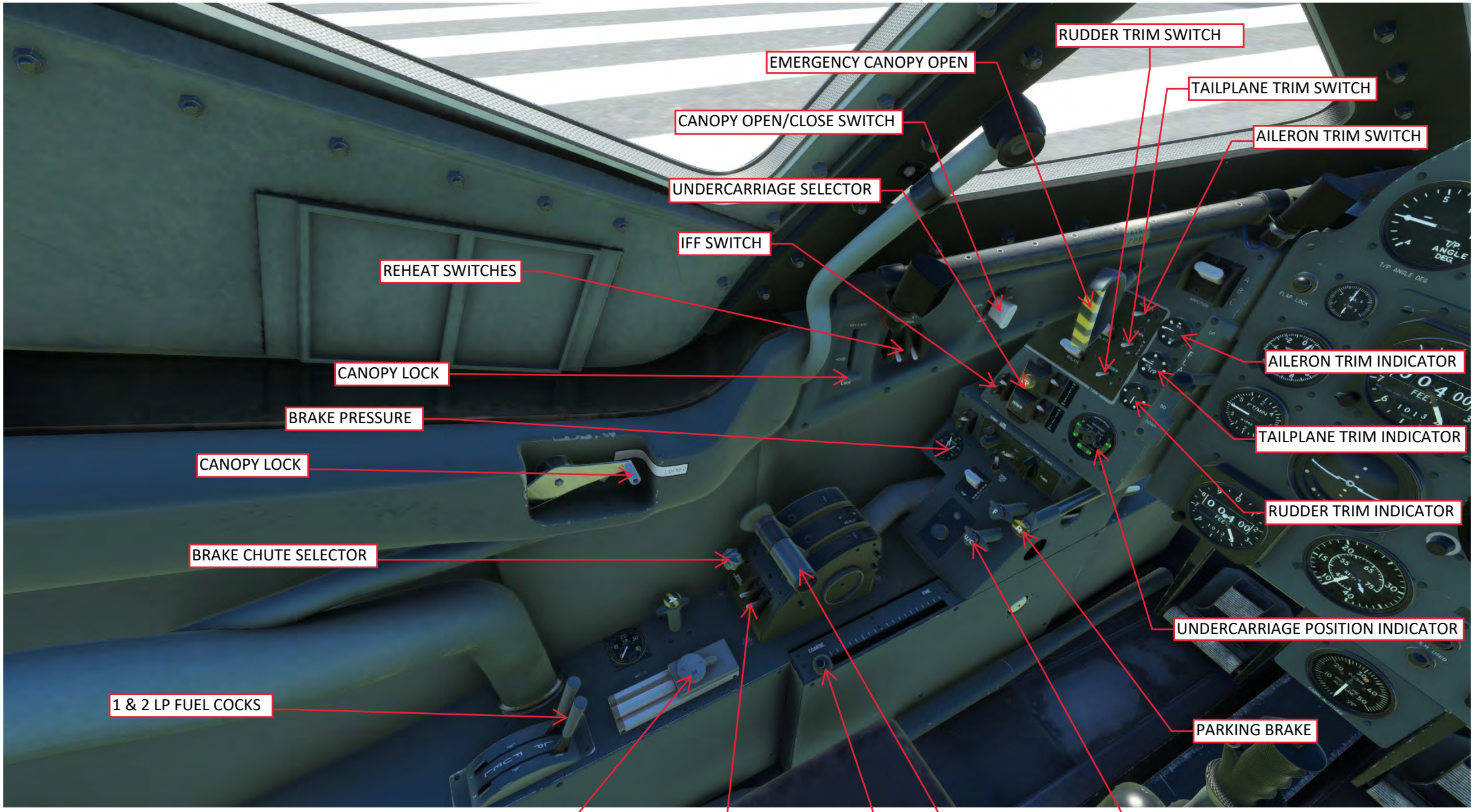
Cold and Dark Starting:

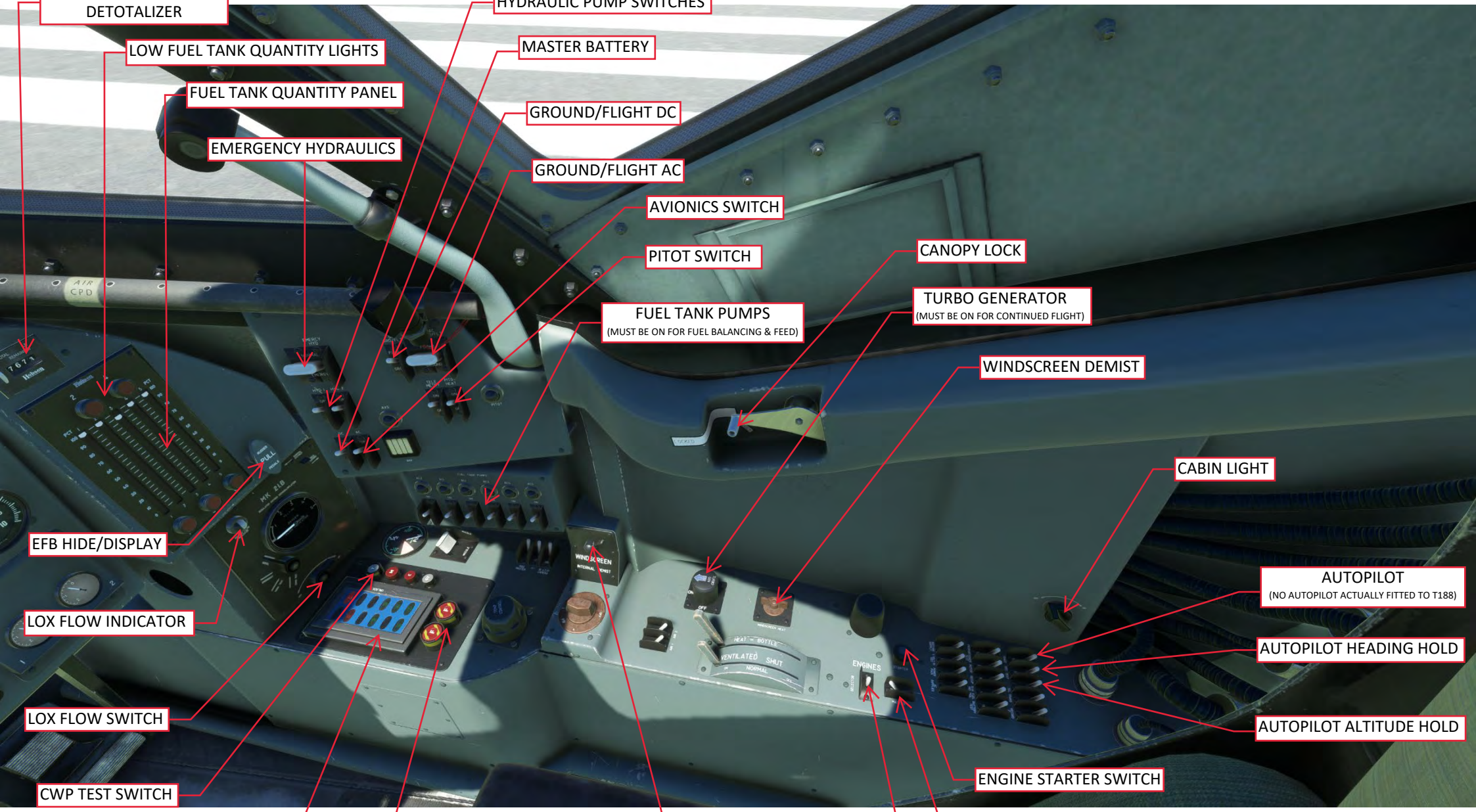
1. Parking Brake – On.
2. Master Battery - On.
3. Undercarriage Indictor – three greens.
4. CWP Test On/Off- Check Lights illuminate.
5. Fuel Tank Low Fuel Quantity Lights - press to test.
6. Spill Valves and Reheat lights – press to test.
7. DC Ground/Flight Switch – Ground.
8. AC Ground/Flight Switch – Ground.
9. Pitot Heat - On.
10. Emergency Hydraulic Switch – Normal.
11. No.1 Hydraulic Switch – On.
12. No.2 Hydraulic Switch – On.
13. Avionics Switch – On.
14. Turbo Generator -On.
15. Fuel Tank Pumps - All On.
16. Fuel Tank Pump Indicators - Turn to black.
17. CWP Backing Pump Lights – On.
18. Engine Master Switch – On.
19. Engine Ignition Switch 1 or 2 - On.
20. LP Fuel Cock 1 or 2 – Open.
21. Engine Starter – On.
22. Engine Starter Selector – select Engine 1 or 2 for start.
23. Low Oil Pressure Indicator – Extinguished turn to black by 50% N2.
24. CWP Low Hydraulic Pressure Light – Extinguished by 50% N2.
25. CWP Alternator Light – On by 60% N2.
26. Hydraulic Pressure – Increasing to 3,000 Psi.
27. Turbo Generator – On.
28. Avionics Switch - On.
29. Avionics Indicator – Turn to black.
30. Anti-Skid Switch – On.
31. CWP Anti-Skid Light – Off.
32. Flutter Switch – On.
33. IFF Switch – On.
34. LOX Switch – On.
35. LOX Flow Indicator – Indicating.
36. Engine Starter – Off.
37. DC Ground/Flight Switch – Flight.
38. AC Ground/Flight Switch – Flight.
39. Parking Brake – Off.

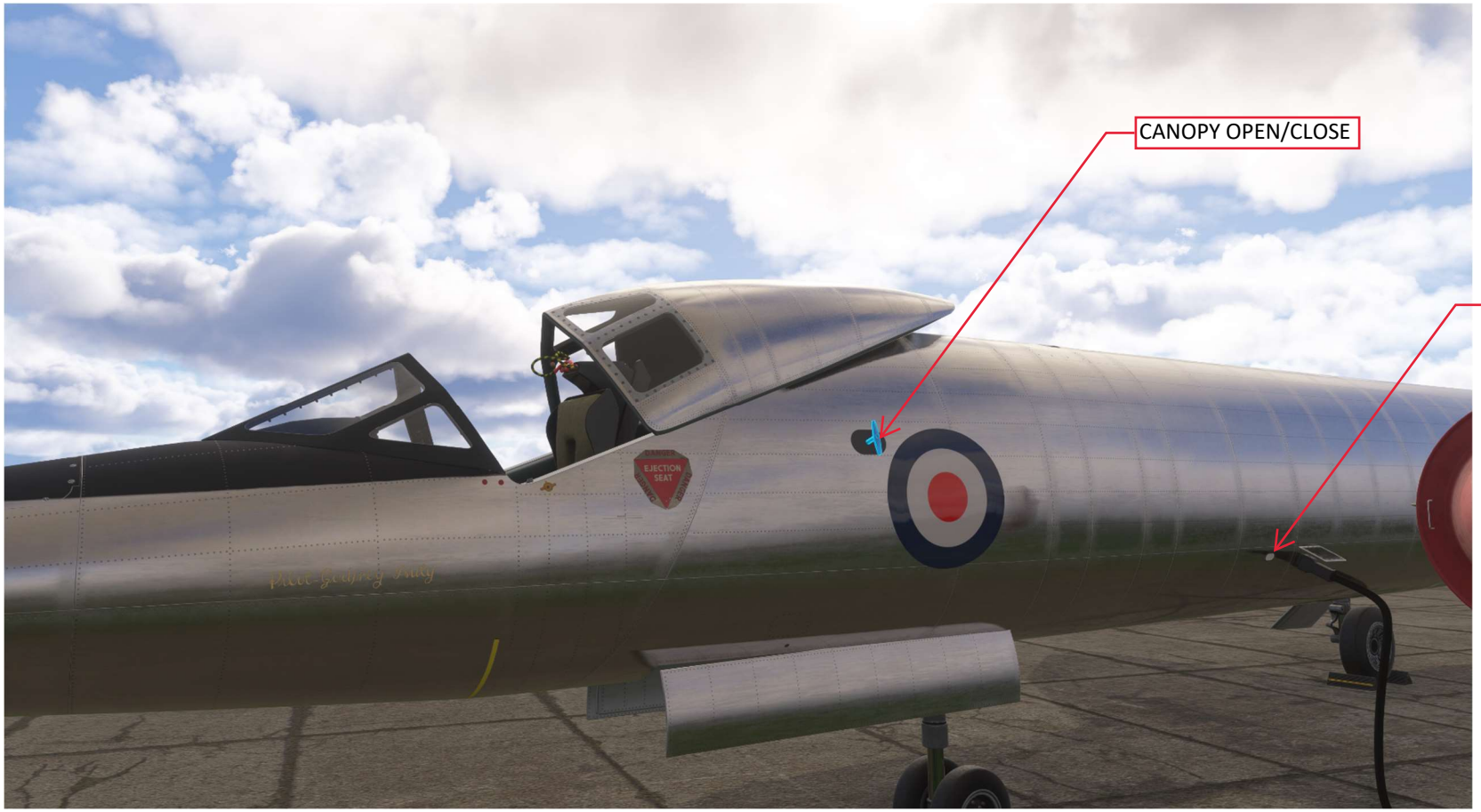
Pilot Notes:

- Take-off 90% N2 dry thrust. Zero or 30 Degree flaps and lift-off 190 knots.
- Use tailplane trim to counter tuck-under experienced through Mach 1.
- **Climb to altitude for high-speed runs as engines surge at high speed and low altitude due to non-variable air intakes.**
- The T188 is a test aircraft and has no external lights.
- XF926 has more powerful engines and can attain higher speeds than XF923.
- **XF926 will reach M1.8+ at altitude. XF923 will not.**


FUSELAGE TEMPERATURE INDICATOR
COMBINED MACH & AIRSPEED INDICATOR
AIRBRAKES POSITION INDICATOR
YAW INDICATOR
ENGINE 1 REHEAT INDICATOR
TURN & SLIP INDICATOR
TAILPLANE TRIM INDICATOR
ENGINE 2 REHEAT INDICATOR
PRIMARY ALTIMETER
RECUPERATOR
1 & 2 HYDRAULIC PRESSURE
LOW FUEL PRESSURE
FULL FLAP INDICATOR
ENGINE 2 LOW OIL PRESSURE
ACCELEROMETER
1 & 2 ENGINE N2 RPM
CLIMB & SINK INDICATOR
SECONDARY ALTIMETER
1 & 2 ENGINE EGT
1 & 2 ENGINE NOZZLE POSITION
SECONDARY ATTITUDE INDICATOR
DIRECTIONAL GYRO
RUDDER & TOE BRAKE PEDALS
CABIN PRESSURE
PRIMARY ATTITUDE INDICATOR
SECONDARY AIRSPEED INDICATOR
CONTROL COLUMN

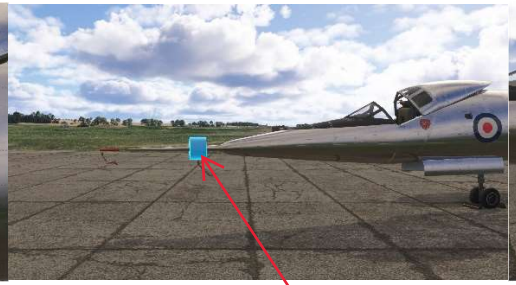

RUDDER TRIM SWITCH
EMERGENCY CANOPY OPEN
TAILPLANE TRIM SWITCH
CANOPY OPEN/CLOSE SWITCH
AILERON TRIM SWITCH
UNDERCARRIAGE SELECTOR
IFF SWITCH
REHEAT SWITCHES
AILERON TRIM INDICATOR
CANOPY LOCK
BRAKE PRESSURE
TAILPLANE TRIM INDICATOR
CANOPY LOCK
RUDDER TRIM INDICATOR
BRAKE CHUTE SELECTOR
UNDERCARRIAGE POSITION INDICATOR
1 & 2 LP FUEL COCKS
PARKING BRAKE
ANTI-G
1 & 2 THROTTLES
EMERGENCY GEAR BLOWDOWN
ENGINE IGNITION SWITCHES
THROTTLE FRICTION

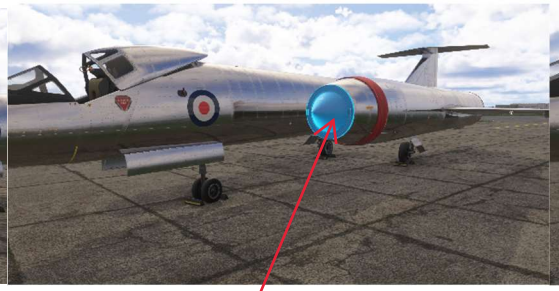

TOTAL FUEL QUANTITY DETOTALIZER
LOW FUEL TANK QUANTITY LIGHTS
FUEL TANK QUANTITY PANEL
EMERGENCY HYDRAULICS
HYDRAULIC PUMP SWITCHES
MASTER BATTERY
GROUND/FLIGHT DC
GROUND/FLIGHT AC
AVIONICS SWITCH
PITOT SWITCH
FUEL TANK PUMPS
(MUST BE ON FOR FUEL BALANCING & FEED)
CANOPY LOCK
TURBO GENERATOR
(MUST BE ON FOR CONTINUED FLIGHT)
WINDSCREEN DEMIST
CABIN LIGHT
AUTOPILOT
(NO AUTOPILOT ACTUALLY FITTED TO T188)
AUTOPILOT HEADING HOLD
AUTOPILOT ALTITUDE HOLD
ENGINE STARTER SWITCH
ENGINE MASTER SWITCH
ENGINE 1 & 2 STARTER SELECTOR
WINDSCREEN DEFROST
EFB HIDE/DISPLAY
LOX FLOW INDICATOR
LOX FLOW SWITCH
CWP TEST SWITCH
CENTRALISED WARNING PANEL
ENGINE FIRE EXTINGUISHERS

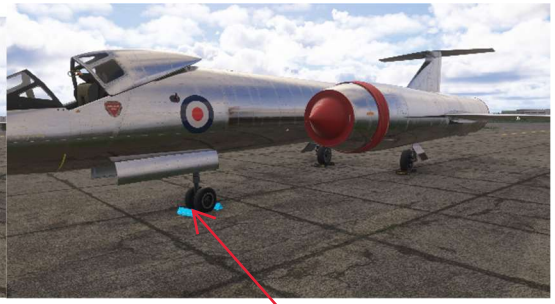


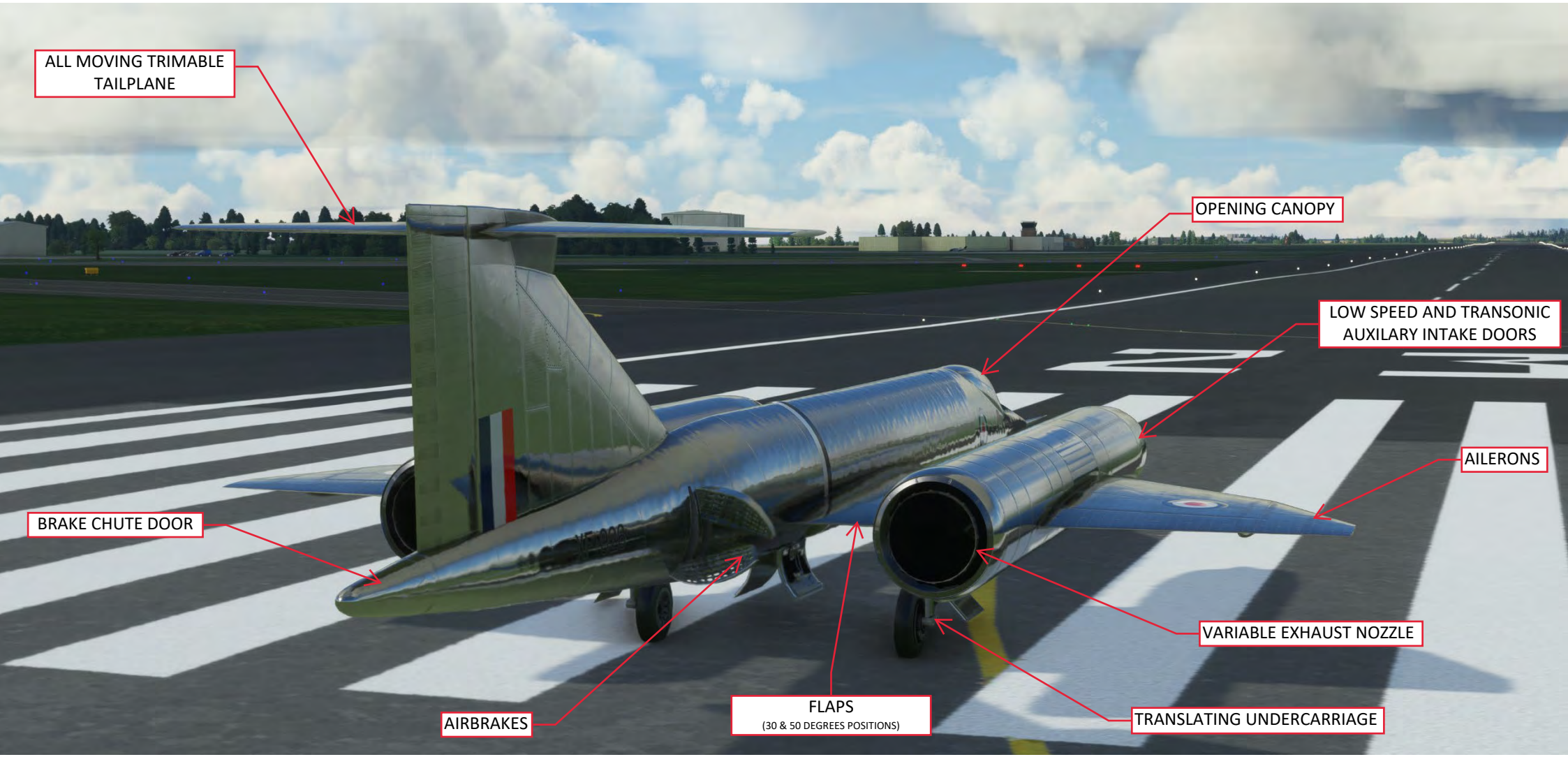


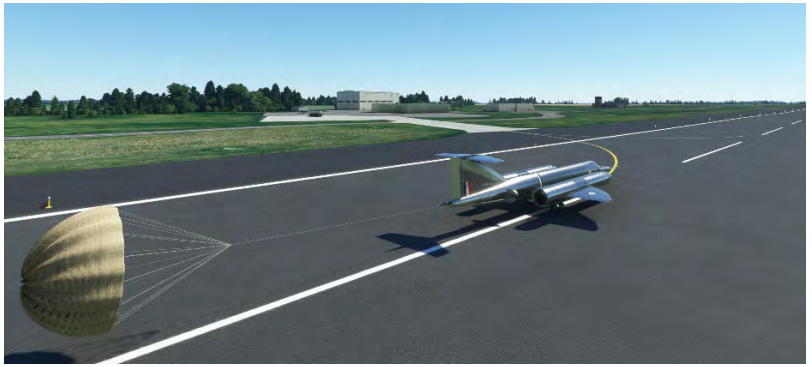
AIRCRAFT ENTRY


REMOVE STATIC COVER


REMOVE ENGINE COVERS


REMOVE CHOCKS


ALL MOVING TRIMABLE TAILPLANE
OPENING CANOPY
LOW SPEED AND TRANSONIC AUXILARY INTAKE DOORS
AILERONS
BRAKE CHUTE DOOR
VARIABLE EXHAUST NOZZLE
AIRBRAKES
FLAPS
(30 & 50 DEGREES POSITIONS)
TRANSLATING UNDERCARRIAGE



Thanks:

This aircraft was made using Blender 3.6.0, Adobe Photoshop and Substance 3D Painter.

Thank you to the FSDeveloper and FS2 community for all your help including Jonx, Sal1800, Hangar Studios 713, Hans Hartmann, Aldo, Destroyer, EzRyder, Milton Shupe, n4gix, tgibson, DragonflightDesign, Heretic, spokes2112, kalong, antaris, Vitus, rcbarend, dave hoeddgen, Zoren, chris, Roy Holmes, chris34, Deano1973, EduHir, JB3DG, Hangar Studios 713 and Jonx.

Contact and Feedback:
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Facebook, Instagram: Search for TG Sims.


XF926 at RAF Museum, Cosford, UK.

**** License ****



Model, textures, coding and documentation: Tyler Gladman, TG Sims.

Version History:

V1.0.1– Initial release.

V1.0.2 – Update 16Jun24.

Change Log:

- Built to latest SDK post SU15.
- Canopy unlock switch bug fixed and code updated to modern MSFS.
- Drag Chute lever bug fixed and code updated to modern MSFS.
- Engine Master Switch bug fixed.
- Emergency Canopy unlock updated to modern MSFS code.
- LP Fuel Cocks updated to modern MSFS code.
- Clickable Airbrake switch added to throttle lever.
- Battery 2 removed.
- Added working AC Ground (External Power) switch.
- Throttle is now mouse moveable and code updated to modern MSFS.
- Parking brake lever code updated to modern MSFS.
- Gear selectors code updated to modern MSFS.
- Flap lever code updated to modern MSFS.

V1.0.3 – Update 23Feb25.

- Removed blanks showing in MSFS 2020 Hangar and MSFS 2024 Aircraft Configuration screen.
- Changed draw order of windscreen and canopy glass to stop flickering in MSFS 2024.

V1.0.4 – Update 27Mar25.

- Fixed a bug where the No.1 engine RPM needle rolled back when it reached 100%.

V1.0.5 – Update 01Apr25.

- Removed redundant legacy fuel system configuration details.
- Fixed a bug causing fuel starvation of XF923 after tanks 1,2,4 and 5 became empty.

V1.0.6 – Update 06May25.

- Fixed a bug preventing the XF926 nose wheel steering to function.

V1.5.1 – Update 02Jul26.

- MSFS2024 Native version. Not compatible with MSFS2020.
- MSFS2024 EFB added.
- GPU model added.
- Walkaround removable Chocks, Pitot, Static and Engine Covers added.
- Walkaround clickspots for GPU, Open/Close Canopy and Aircraft Entry added.
- New Hydraulic system.
- New Fuel system.
- New Electrical system.
- Simulated Oxygen system added.
- Updated Checklist.
- Custom engine Glow, Wet Start, Smoke and Reheat effects.
- Updated to MSFS2024 code.
- External and Internal LOD’s added.
- Updated textures including improved fuselage panel lines.
- Updated Windshield effects, rain, icing, micro-scratches, smudges and thumb prints.

TG Sims.

July 2026